

Preschool Program

Social/Emotional Development

Sense of Self

1. Shows ability to adjust to new situations
2. Demonstrates appropriate trust in adults
3. Recognizes own feelings and manages them appropriately
4. Stands up for rights

Responsibility for Self and Others

5. Demonstrates self-direction and independence
6. Takes responsibility for own well-being
7. Respects and cares for classroom environment and materials
8. Follows classroom routines
9. Follows classroom rules

Prosocial Behavior

10. Plays well with other children
11. Recognizes the feelings of others and responds appropriately
12. Shares and respects the rights of others
13. Uses thinking skills to resolve conflicts

Physical Development

Gross Motor

1. Demonstrates basic locomotor skills (running, jumping, hopping, galloping)
2. Shows balance while moving
3. Climbs up and down
4. Pedals and steers a tricycle (or other wheeled vehicle)
5. Demonstrates throwing, kicking, and catching skills

Fine Motor

6. Controls small muscles in hands
7. Coordinates eye-hand movement
8. Uses tools for writing and drawing

Cognitive Development

Learning and Problem Solving

1. Observes objects and events with curiosity
2. Approaches problems flexibly
3. Shows persistence in approaching tasks
4. Explores causes and effects
5. Applies knowledge or experience to a new context

Logical Thinking

6. Classifies objects
7. Compares/measures
8. Arranges objects in a series
9. Recognizes patterns and can repeat them
10. Shows awareness of time concepts and sequence
11. Shows awareness of position in space
12. Uses one-to-one correspondence
13. Uses numbers and counting

Representation and Symbolic Thinking

14. Takes on pretend roles and situations
15. Makes believe with objects
16. Makes and interprets representations

Language Development

Listening and Speaking

1. Hears and discriminates the sounds of language
2. Expresses self using words and expanded sentences
3. Understands and follows oral directions
4. Answers questions
5. Asks questions
6. Actively participates in conversations